

# State-based opacity of real-time automata

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# Content

- 1 Review of opacity results in the literature
- 2 Notation in real-time automata
- 3 Main results
  - The definitions of opacity
  - The notions of observer and reverse observer
  - Sufficient and necessary conditions for opacity
- 4 Conclusion

# Background

- Opacity is a confidentiality property (firstly proposed by (Mazaré, 2004)) used to characterize information [flow security](#), and has been widely used to describe all kinds of scenarios in [security/privacy problems](#).

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- It describes whether a labeled (aka partially-observed) system can forbid an **external intruder** from making sure whether some **secrets** have been visited, given that the intruder knows **complete knowledge** of the system's structure but **can only see outputs** generated by the system.

# A general framework for opacity

Run-based opacity (Bryans et al., 2008)

$$q_0 \xrightarrow{e_1} q_1 \xrightarrow{e_2} \dots \xrightarrow{e_n} q_n \quad (\forall \text{ secret run})$$

$$q'_0 \xrightarrow{e'_1} q'_1 \xrightarrow{e'_2} \dots \xrightarrow{e'_m} q'_m \quad (\exists \text{ non-secret run})$$

$$\text{s.t. } \ell(e_1 \dots e_n) = \ell(e'_1 \dots e'_m) \quad (\text{the same label seq.})$$

# Two special classes of opacity: I

## Language-based (aka trace-based) opacity

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 e_1 \dots e_n & (\forall \text{ secret trace}) \\
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### Verification results in untimed automata

- undecidable in labeled finite automata (LFAs) with  $\epsilon$ -labeling functions (Bryans et al., 2008)
- decidable in EXPTIME in LFAs when secret languages and non-secrete languages are regular (Lin, 2011)

## Two special classes of opacity: II

State-based opacity (specified according to the time when secrets visited)

$$q_0 \xrightarrow{e_1} q_1 \xrightarrow{e_2} \dots \xrightarrow{e_i} q_i \xrightarrow{e_{i+1}} \dots \xrightarrow{e_n} q_n \quad (\forall \text{ secret state})$$

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Verification results in untimed automata (plenty of)

Initial-state opacity (ISO) ( $i = j = 0$ ), current-state opacity (CSO,  $i = n, j = m$ ), infinite-step opacity (InfSO), and  $K$ -step opacity (KSO,  $|\gamma_2| \leq K$ ) are **PSPACE**-complete in **LFAs**, and equivalent (Saboori and Hadjicostis, 2013) (Cassez, Dubreil, and Marchand, 2009) (Wu and Lafortune, 2013).

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### State-based opacity

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- ISO is **decidable** in real-time automata (Wang, Zhan, and An, 2018).
- ISO, CSO, KSO, InfSO in real-time automata are decidable with **2-EXPTIME** upper bounds (Zhang, 2021)

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- The **weight**  $WT_\pi$  of  $\pi$  is defined by  $t'_n$ .

## Example 1

Consider the RTA  $\mathcal{A}_1$ :

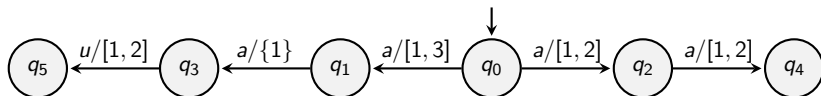


Figure 1: An RTA  $\mathcal{A}_1$ ,  $q_0$  is the initial state,  $a$  is an observable event,  $\ell(a) = a$ ,  $u$  is unobservable,  $\ell(u) = \epsilon$ .

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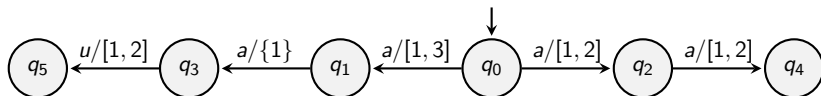
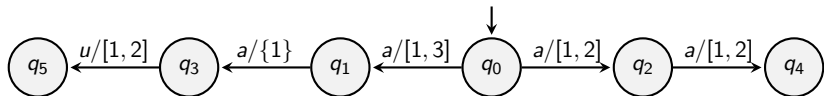


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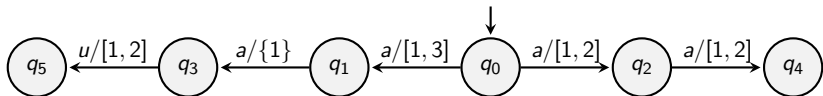
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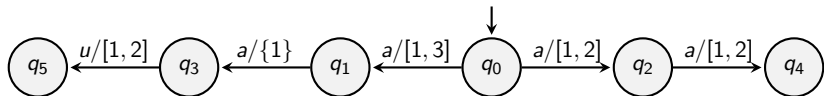
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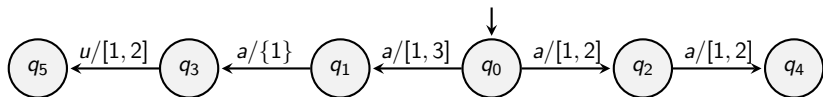


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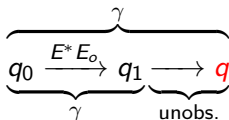
$$\text{WT}_\pi = 4, \quad (\text{weight})$$

$$\ell(\tau(\pi)) = (a, 2)(a, 3). \quad (\text{timed label seq.})$$

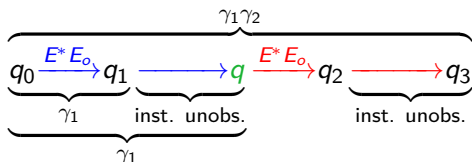
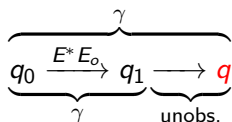
- A run  $\pi$  is called **instantaneous** if  $WT_{\pi} = 0$ , called **noninstantaneous** if  $WT_{\pi} > 0$ .

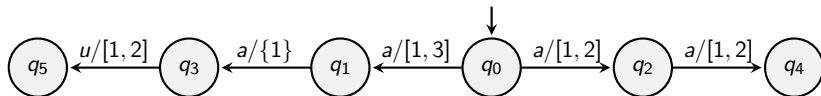
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- Given  $\gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^*$ ,  $[\gamma]$  denotes the set of runs  $\pi$  of  $\mathcal{A}$  starting from initial states such that  $\ell(\tau(\pi)) = \gamma$ . **last**( $[\gamma]$ )

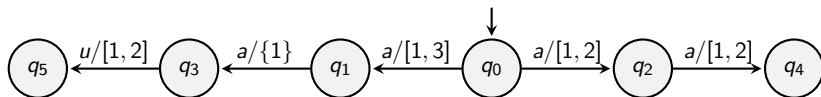


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- **interm**( $\gamma_1, \gamma_2$ ) =  $\{q \in Q \mid (\exists \text{ runs } \pi_1, \pi_2)[(\text{init}(\pi_1) \in Q_0) \wedge (\text{last}(\pi_1) = \text{init}(\pi_2) = q) \wedge (\ell(\tau(\pi_1)) = \gamma_1) \wedge (\ell(\tau(\pi_1\pi_2)) = \gamma_1\gamma_2) \wedge (WT_{\pi_1} = \text{last}_R(\gamma_1)) \wedge (WT_{\pi_2} = \text{last}_R(\gamma_2) - \text{last}_R(\gamma_1))]\}$ : the **set of states**  $\mathcal{A}$  can be in when  $\mathcal{A}$  has just generated timed label seq.  $\gamma_1$ , given that the current timed label seq. is  $\gamma_1\gamma_2 \in (\Sigma \times \mathbb{R}_{\geq 0})^*$ .

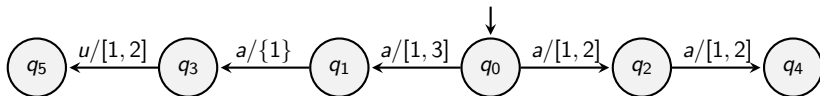


Example 2 (cont.  $\mathcal{A}_1$ )



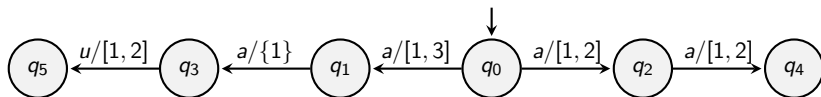
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## Current-state estimate

For  $\mathcal{A}$ ,  $x \subset Q$ , and  $\gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^*$ , the **current-state estimate** is

$$\mathcal{M}(\mathcal{A}, \gamma | x) := \{q \in Q | (\exists q_0 \in x)(\exists n \in \mathbb{N})(\exists m \in \mathbb{N})$$

$$\left( \exists \text{ a run } \pi = q_0 \xrightarrow{e_1/t_1} \dots \xrightarrow{e_n/t_n} q_n \xrightarrow{e_{n+1}/0} \dots \xrightarrow{e_{n+m}/0} q \right)$$

$$\left[ (e_n \in E_o) \wedge (e_{n+1} \dots e_{n+m} \in (E_{uo})^*) \wedge \ell(\tau(\pi)) = \gamma \right]\}.$$

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$\mathcal{M}(\mathcal{A}, \gamma)$  denotes the set of states  $\mathcal{A}$  can be in when  $\gamma$  has been generated.

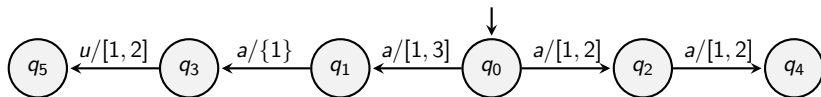
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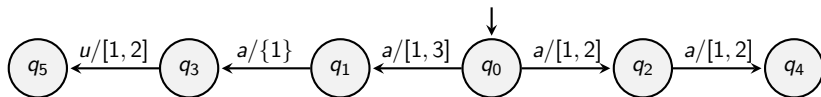
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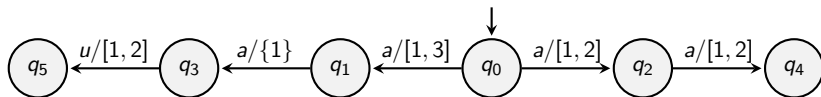
$$\mathcal{M}(\mathcal{A}, \gamma|Q_0) =: \mathcal{M}(\mathcal{A}, \gamma) \subset \text{last}([\gamma]) \text{ for } \gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^*.$$

Example 3 (cont.  $\mathcal{A}_1$ )

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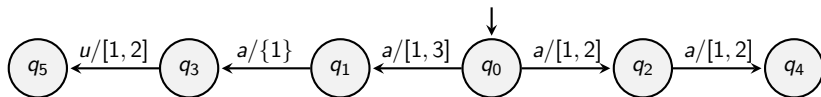
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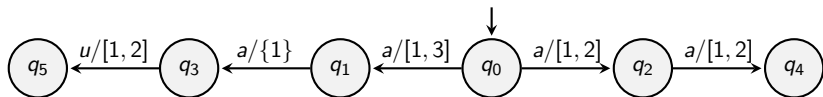
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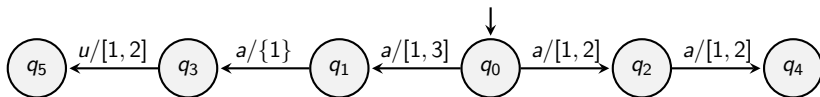
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$$\mathcal{M}(\mathcal{A}_1, (a, 2)(a, 3)) \subsetneq \text{last}([(a, 2)(a, 3)]).$$

# Content

- 1 Review of opacity results in the literature
- 2 Notation in real-time automata
- 3 Main results**
  - The definitions of opacity
  - The notions of observer and reverse observer
  - Sufficient and necessary conditions for opacity
- 4 Conclusion

Language generated by RTA  $\mathcal{A}$ :  $\mathcal{L}(\mathcal{A}) = \{\gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^* \mid \mathcal{M}(\mathcal{A}, \gamma) \neq \emptyset\}$

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Specify a subset  $Q_S \subset Q$  of **secret** states.

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#### Definition 4 (ISO)

An RTA  $\mathcal{A}$  is called **initial-state opaque (ISO)** w.r.t.  $Q_S$  if for every  $\gamma \in \mathcal{L}(\mathcal{A})$ ,  $\text{init}([\gamma]) \notin Q_S$ .



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#### Definition 5 (CSO)

An RTA  $\mathcal{A}$  is called **current-state opaque (CSO)** w.r.t.  $Q_S$  if for every  $\gamma \in \mathcal{L}(\mathcal{A})$ , in  $\mathcal{M}(\mathcal{A}, \gamma)$  there exists at least one **non-eventually-secret** state.

## Definition 6

A state  $q$  of an RTA  $\mathcal{A}$  is called **eventually secret** if either (1)  $q$  is secret or (2) there is an unobservable path starting from  $q$  and along each of such paths at least one secret state will be visited.

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A state  $q$  of an RTA  $\mathcal{A}$  is called **eventually secret** if either (1)  $q$  is secret or (2) there is an unobservable path starting from  $q$  and along each of such paths at least one secret state will be visited.

## Proposition 1

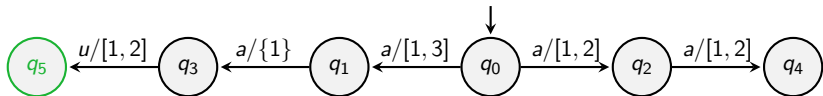
*A state  $q$  is not eventually secret iff (1)  $q \notin Q_S$  and (2) either there is no unobservable path from  $q$  or there is an unobservable path from  $q$  without any secret state that either ends at a **dead** state or contains a cycle.*

## Definition 6

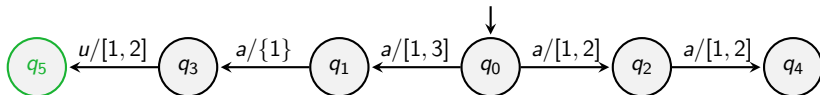
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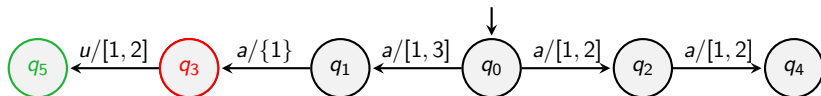
Example 7 (cont.  $\mathcal{A}_1$ )

Let  $Q_S = \{q_5\}$ . Then  $q_3$  is eventually secret because of the unique unobservable path  $q_3 \xrightarrow{u} q_5$  (with  $q_5$  dead, i.e., no transition starts at  $q_5$ ).

Example 8 (cont.  $\mathcal{A}_1$ )

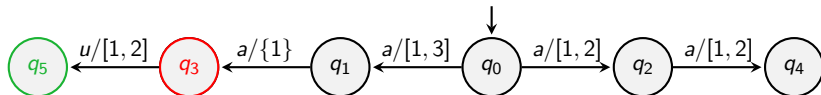
Let  $Q_S = \{q_5\}$ .

## Example 8 (cont. $\mathcal{A}_1$ )



Let  $Q_S = \{q_5\}$ . In Example 7, we have shown  $q_3$  is eventually secret.

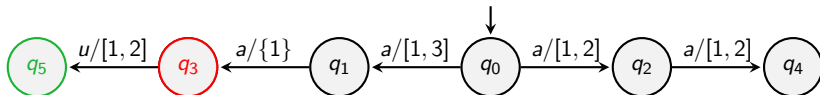
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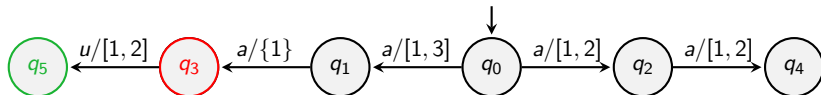
Let  $Q_S = \{q_5\}$ . In Example 7, we have shown  $q_3$  is eventually secret. In addition, none of  $q_1, q_0, q_2, q_4$  is eventually secret.



### Example 8 (cont. $\mathcal{A}_1$ )



Let  $Q_S = \{q_5\}$ . In Example 7, we have shown  $q_3$  is eventually secret. In addition, none of  $q_1, q_0, q_2, q_4$  is eventually secret. We have  $\mathcal{M}(\mathcal{A}_1, (a, 3)(a, 4)) = \{q_3\}$  which does not contain any non-eventually-secret state.

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Let  $Q_S = \{q_5\}$ . In Example 7, we have shown  $q_3$  is eventually secret. In addition, none of  $q_1, q_0, q_2, q_4$  is eventually secret. We have  $\mathcal{M}(\mathcal{A}_1, (a, 3)(a, 4)) = \{q_3\}$  which does not contain any non-eventually-secret state. Hence  $\mathcal{A}_1$  is **not CSO** w.r.t.  $\{q_5\}$ .

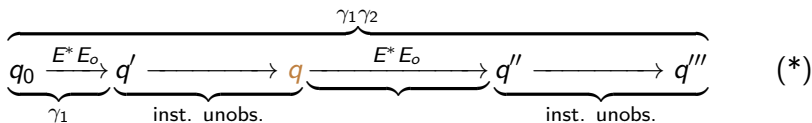
## Definition 9 (InfSO and KSO)

An RTA  $\mathcal{A}$  is called **infinite-step opaque (InfSO)** w.r.t.  $Q_S$  if for all  $\gamma_1 \gamma_2 \in \mathcal{L}(\mathcal{A})$  such that  $1 \leq |\gamma_2|$ ,  $\text{interm}(\gamma_1, \gamma_2)$  contains at least one non-secret state  $q$ .

$$\begin{array}{ccccccc}
 & & & & \overbrace{\phantom{q_0 \xrightarrow{E^* E_o} q' \longrightarrow q \xrightarrow{E^* E_o} q'' \longrightarrow q''''}}^{\gamma_1 \gamma_2} & & \\
 q_0 & \xrightarrow{E^* E_o} & q' & \longrightarrow & q & \xrightarrow{E^* E_o} & q'' \longrightarrow q'''' \\
 \underbrace{\phantom{q_0 \xrightarrow{E^* E_o} q'}}_{\gamma_1} & & \underbrace{\phantom{q' \longrightarrow q}}_{\text{inst. unobs.}} & & \underbrace{\phantom{q \xrightarrow{E^* E_o} q''}}_{\text{inst. unobs.}} & & (*)
 \end{array}$$

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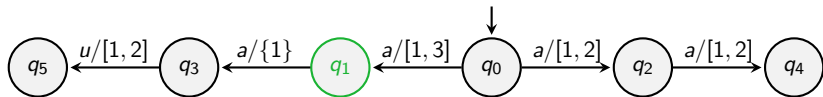
When observing  $\gamma_1 \gamma_2$  with  $1 \leq |\gamma_2|$ , one cannot make sure whether the state when  $\gamma_1$  has just been generated is secret.

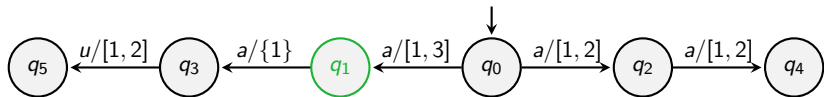
## Definition 9 (InfSO and KSO)

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$$\overbrace{
 \underbrace{q_0 \xrightarrow{E^*E_o} q'}_{\gamma_1}
 \underbrace{\longrightarrow q}_{\text{inst. unobs.}}
 \underbrace{\xrightarrow{E^*E_o} q''}_{(\leq K \text{ obs. events})}
 \underbrace{\longrightarrow q'''}_{\text{inst. unobs.}}
 }^{\gamma_1\gamma_2}
 \quad (*)$$

When observing  $\gamma_1\gamma_2$  with  $1 \leq |\gamma_2| (\leq K)$ , one cannot make sure whether the state when  $\gamma_1$  has just been generated is secret.

Example 10 (cont.  $\mathcal{A}_1$ )

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For  $(a, 3)(a, 4)$ , we only have

$$\underbrace{q_0 \xrightarrow{a/3} q_1}_{\gamma_1=(a,3)} \xrightarrow[\text{unobs. secret}]{\epsilon} q_1 \xrightarrow{a/1} q_3 \xRightarrow{\gamma_1\gamma_2=(a,3)(a,4)} \text{interm}(\mathcal{A}_1, (a, 3), (a, 4)) = \{q_1\}$$

which violates InfSO, i.e.,  $\mathcal{A}_1$  is **not** InfSO w.r.t.  $\{q_1\}$ .

## Definition 11

For an RTA  $\mathcal{A}$ , we define its **pre-observer** as a deterministic automaton

$$\mathcal{A}_{\text{obs}}^{\text{pre}} = (X, \Sigma \times \mathbb{R}_{\geq 0}, x_0, \delta_{\text{obs}}^{\text{pre}}), \quad (1)$$

where  $X \subset 2^Q \setminus \{\emptyset\}$  is the state set,  $\Sigma \times \mathbb{R}_{\geq 0}$  the (infinite) alphabet,  $x_0 = \mathcal{M}(\mathcal{A}, \epsilon) \in X$  the unique initial state,  $\delta_{\text{obs}}^{\text{pre}} \subset X \times (\Sigma \times \mathbb{R}_{\geq 0}) \times X$  the transition relation: for all  $x, x' \in X$  and  $(\sigma, t) \in \Sigma \times \mathbb{R}_{\geq 0}$ ,  $(x, (\sigma, t), x') \in \delta_{\text{obs}}^{\text{pre}}$  iff  $x' = \mathcal{M}(\mathcal{A}, (\sigma, t)|x)$ . For all  $x \in Q$  different from  $x_0$ ,  $x \in X$  iff there is  $\gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^+$  such that  $x = \mathcal{M}(\mathcal{A}, \gamma)$ .



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$$\mathcal{A}_{\text{obs}}^{\text{pre}} = (X, \Sigma \times \mathbb{R}_{\geq 0}, x_0, \delta_{\text{obs}}^{\text{pre}}), \quad (1)$$

where  $X \subset 2^Q \setminus \{\emptyset\}$  is the state set,  $\Sigma \times \mathbb{R}_{\geq 0}$  the (infinite) alphabet,  $x_0 = \mathcal{M}(\mathcal{A}, \epsilon) \in X$  the unique initial state,  $\delta_{\text{obs}}^{\text{pre}} \subset X \times (\Sigma \times \mathbb{R}_{\geq 0}) \times X$  the transition relation: for all  $x, x' \in X$  and  $(\sigma, t) \in \Sigma \times \mathbb{R}_{\geq 0}$ ,  $(x, (\sigma, t), x') \in \delta_{\text{obs}}^{\text{pre}}$  iff  $x' = \mathcal{M}(\mathcal{A}, (\sigma, t)|x)$ . For all  $x \in Q$  different from  $x_0$ ,  $x \in X$  iff there is  $\gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^+$  such that  $x = \mathcal{M}(\mathcal{A}, \gamma)$ .

- After  $\delta_{\text{obs}}^{\text{pre}}$  is recursively extended to  $\delta_{\text{obs}}^{\text{pre}} \subset X \times (\Sigma \times \mathbb{R}_{\geq 0})^* \times X$ , one has for all  $x \in X$  and  $(\sigma_1, t_1) \dots (\sigma_n, t_n) =: \gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^+$ ,  $(x_0, \gamma, x) \in \delta_{\text{obs}}^{\text{pre}}$  iff  $\mathcal{M}(\mathcal{A}, \tau(\gamma)) = x$ , where  $\tau(\gamma) = (\sigma_1, t_1)(\sigma_1, t_1 + t_2) \dots (\sigma_n, t_1 + \dots + t_n)$ .

## Definition 11

For an RTA  $\mathcal{A}$ , we define its **pre-observer** as a deterministic automaton

$$\mathcal{A}_{\text{obs}}^{\text{pre}} = (X, \Sigma \times \mathbb{R}_{\geq 0}, x_0, \delta_{\text{obs}}^{\text{pre}}), \quad (1)$$

where  $X \subset 2^Q \setminus \{\emptyset\}$  is the state set,  $\Sigma \times \mathbb{R}_{\geq 0}$  the (infinite) alphabet,  $x_0 = \mathcal{M}(\mathcal{A}, \epsilon) \in X$  the unique initial state,  $\delta_{\text{obs}}^{\text{pre}} \subset X \times (\Sigma \times \mathbb{R}_{\geq 0}) \times X$  the transition relation: for all  $x, x' \in X$  and  $(\sigma, t) \in \Sigma \times \mathbb{R}_{\geq 0}$ ,  $(x, (\sigma, t), x') \in \delta_{\text{obs}}^{\text{pre}}$  iff  $x' = \mathcal{M}(\mathcal{A}, (\sigma, t)|x)$ . For all  $x \in Q$  different from  $x_0$ ,  $x \in X$  iff there is  $\gamma \in (\Sigma \times \mathbb{R}_{\geq 0})^+$  such that  $x = \mathcal{M}(\mathcal{A}, \gamma)$ .

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- Alphabet  $\Sigma \times \mathbb{R}_{\geq 0}$  is not finite, one cannot compute the whole  $\mathcal{A}_{\text{obs}}^{\text{pre}}$ . Next, we define observer  $\mathcal{A}_{\text{obs}}$  as a finite sub-automaton of  $\mathcal{A}_{\text{obs}}^{\text{pre}}$ .

## Definition 12

For an RTA  $\mathcal{A}$ , consider its pre-observer  $\mathcal{A}_{\text{obs}}^{\text{pre}} = (X, \Sigma \times \mathbb{R}_{\geq 0}, x_0, \delta_{\text{obs}}^{\text{pre}})$ , we define its **observer** as a finite automaton

$$\mathcal{A}_{\text{obs}} = (X, \Sigma_{\text{obs}}, x_0, \delta_{\text{obs}}), \quad (2)$$

where  $\Sigma_{\text{obs}}$  (resp.,  $\delta_{\text{obs}}$ ) is a finite subset of  $\Sigma \times \mathbb{Q}_{\geq 0}$  (resp.,  $\delta_{\text{obs}}^{\text{pre}}$ ), such that if there exists a transition from  $x \in X$  to  $x' \in X$  in  $\delta_{\text{obs}}^{\text{pre}}$  then at least one such transition belongs to  $\delta_{\text{obs}}$ .

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## Remark 1

## Definition 12

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## Remark 1

- For an RTA  $\mathcal{A}$ , it may have more than one observer, because  $\Sigma_{\text{obs}}$  may not be unique; but  $X$  and  $x_0$  must be unique.

## Definition 12

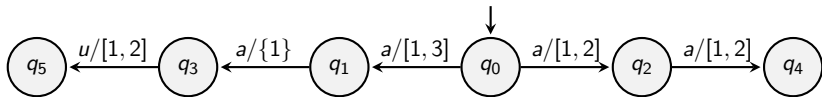
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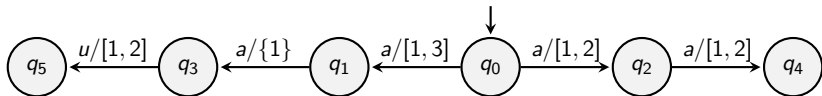
where  $\Sigma_{\text{obs}}$  (resp.,  $\delta_{\text{obs}}$ ) is a finite subset of  $\Sigma \times \mathbb{Q}_{\geq 0}$  (resp.,  $\delta_{\text{obs}}^{\text{pre}}$ ), such that if there exists a transition from  $x \in X$  to  $x' \in X$  in  $\delta_{\text{obs}}^{\text{pre}}$  then at least one such transition belongs to  $\delta_{\text{obs}}$ .

## Remark 1

- For an RTA  $\mathcal{A}$ , it may have more than one observer, because  $\Sigma_{\text{obs}}$  may not be unique; but  $X$  and  $x_0$  must be unique.
- For a labeled finite automaton, it has a unique observer, which is actually the **powerset construction** used for determinizing the automaton.

Example 13 (cont.  $\mathcal{A}_1$ )



Example 13 (cont.  $\mathcal{A}_1$ )

One of its observers is

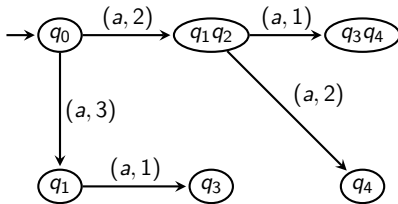


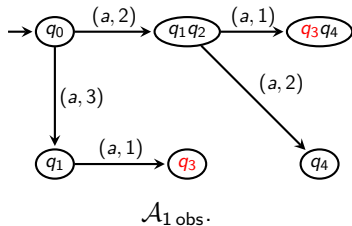
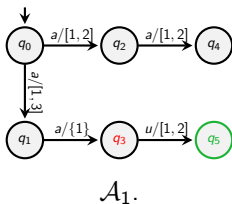
Figure 2:  $\mathcal{A}_1$  obs.

## Theorem 14

An RTA  $\mathcal{A}$  is CSO w.r.t.  $Q_S$  iff in observer  $\mathcal{A}_{\text{obs}}$ , every reachable state  $x$  contains at least one non-eventually-secret state of  $\mathcal{A}$ .

## Theorem 14

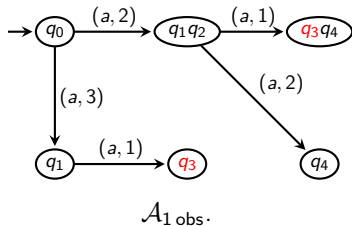
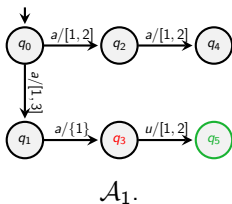
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Example 15 (cont.  $\mathcal{A}_1$ )

Let  $Q_S = \{q_5\}$ , so the eventually secret states are  $q_3$  and  $q_5$ .

## Theorem 14

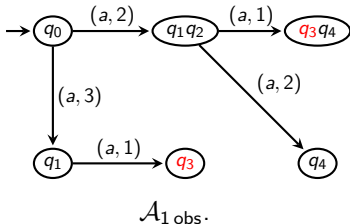
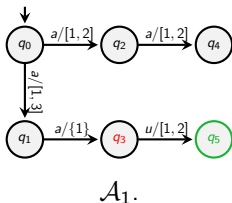
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Example 15 (cont.  $\mathcal{A}_1$ )

Let  $Q_S = \{q_5\}$ , so the eventually secret states are  $q_3$  and  $q_5$ . In  $\mathcal{A}_{1 \text{ obs.}}$ , there is a reachable state  $\{q_3\}$  which only contains eventually secret states, then  $\mathcal{A}_1$  is not CSO w.r.t.  $\{q_5\}$ .

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Example 15 (cont.  $\mathcal{A}_1$ )

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For an RTA  $\mathcal{A}$ , its observer  $\mathcal{A}_{\text{obs}}$  can be computed in 2-EXPTIME.

# Content

- 1 Review of opacity results in the literature
- 2 Notation in real-time automata
- 3 Main results
  - The definitions of opacity
  - The notions of observer and reverse observer
  - Sufficient and necessary conditions for opacity
- 4 Conclusion

## Results

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- Notions of state-based opacity in real-time automata (RTAs)



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- Verification of state-based opacity with complexity upper bounds

Thank you for your attention!

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